

Visual Components Experience 1.8.0 release notes – 07.11.2025

In Visual Components Experience 1.8.0 we have fixed various long-standing bugs and addressed Unity-related vulnerabilities.

Improvements

ID#	Description
38779	VCE: Remove unnecessary pre-requisites from installer
41179	Release Visual Components Experience with the latest vulnerability patched

Fixes

ID#	Description
20710	Measurement labels in desktop mode do not scale correctly when measuring smaller distances
21981	Added grip input fallback to Vive controller bindings
17879	Experience renders materials as grey instead of white